

Sarah Field

Senior UX Designer

sarahfielddesign.com

sarahfielddesign@gmail.com

Los Angeles, CA 858.539.9633

Senior UX Designer with 4+ years of experience, specializing in enterprise and complex system design. Proficiency in defining design strategies and vision setting as well as balancing tensions that exist within a system for a solution to be successful for both user and business needs.

CURRENT ROLE

Senior UX Designer – UEGroup

May 2019 – Present

PROJECTS

Flight Scheduling and Aircraft Maintenance System – Project Manager and Architect Design Lead

October 2023 – March 2024 Lockheed Martin

CONFIDENTIAL - AEROSPACE DEFENSE

Aircraft Maintenance and Lifecycle Legacy System – Project Manager and Main UX Designer

September 2021 – September 2023 CONFIDENTIAL - AEROSPACE DEFENSE

- Defined and enforcing the overall system framework architecture for a multi-user, multi-application software
- Leading a team of **5+** UX designers, researchers, and developers
- Led **6** research visits to **3** different Air Force bases and **5** client visits
- Design lead for **20+** application redesigns

CertScan Redesign – Project Lead and Main UX Designer

June – December 2021 S2 Global

- Conducted **17** discovery interviews with stakeholders and users
- Planned and moderated **19** virtual testing sessions with users across **3+** countries
- Spearheaded the design from early concepts to final delivery
- Managed asset creation for Bootstrap development files

Debrief Tool Redesign – Project Lead

April – August 2022 CONFIDENTIAL - AEROSPACE DEFENSE

- Led a team of **3** UX designers, providing feedback and to ensure quality and project success
- Increased user satisfaction with the tool up to **80%**
- Facilitated client communication and research visits to Air Force bases

EDUCATION

Purdue University

B.S. User Experience Design
Minor in Psychology

West Lafayette, IN | 2016 – 2020

Specialization in Interaction Design, Project Management, and Information Architecture

SKILLS

Design and Research

- Information Architecture
- Evaluating logic and functionality in designs
- Complex framework architecture design
- Preparing for and conducting user testing virtually and in person
- Wireframing and prototyping
- Creating and adhering to a design system

Management

- Translating user needs into business actions
- Identifying key goals and coming up with a plan to get there
- Team management
- Client communication

Other

- Dealing with chaos
- Defining UX principles
- Balancing tensions